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About This Game

Inspector Smythe from Scotland Yard has informed Watson and me of the murder of General Armstead, a Tontine ticket holder. Of course, I was aware of the Tontine – a lottery that was set up to aid the veterans of the Battle of Waterloo. Something about this case intrigues me. Perhaps it is that there are only five surviving ticket holders here in London? Perhaps it is that the General was about to publish a scintillating addendum to his infamous book on treasure.

Zojoi teamed up with famed board game company Sleuth Times to reproduce the award-winning Sherlock Holmes Consulting Detective video mysteries for Windows and Mac. This original titles was considered the pioneer products for emerging optical technologies and took advantage of the medium with full-motion video (FMV), intriguing storylines and fun game play. The restored retro game feature recaptured video, high-resolution graphics and strong storytelling and design.

Direct the famous Baker Street detectives through the fog-filled streets of London, and solve mysteries in a faithful adaptation of the board game that features:

- 30 minutes or more of original video footage
- Sherlock Holmes, his case companion, Dr. Watson, and over 20 additional characters (both trustworthy and unscrupulous!)
- Full English subtitle support

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- Search the London Times for clues, peruse Holmes' personal files, scour through the London Directory and receive hints from Watson himself
 - Present your findings to the Queen's magistrate – and learn how you did against the master detective

Title: Sherlock Holmes Consulting Detective: The Case of the Tin Soldier

Genre: Adventure

Developer:

Zojoi

Publisher:

Zojoi

Release Date: 8 Jun, 2015

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English





"DO DRUGS AND PLAY VIDEO GAMES RESPONSIBLY"

SERGE LA PLANTE, COAGUCO, CEO



no swimsuit for nepgear 5/10. Decent puzzle game in the style of Tetris and Bejeweled, but with a refreshing mechanic. Fun enough for killing time if you like puzzles.. Really Great Game,

honestly love Indy games like this, its cheap its funny and a great filler for between Games.

Definetly Reccomend this to any of my friends and if your umming and awwing over a new game to get.

for the price you can't go wrong :)

Check out my Stream for Gameplay footage for this and various other games !

<https://www.twitch.tv/blackt1des>

[.THE MOST ANNOYING GAME IN THE F***ING EXISTANCE.](#)

[It is missing basic systems like AUTO-SAVE. Which made it unplayable for me. You never know when you are even allowed to save. No way of knowing if there even is an quick save button. Played it for 30 minutes and when you make 1 single ♥♥♥♥-up you can expect to restart from the beginning and read all the story again and even on the fastest setting it is still annoying to even skip. Many of RPG-maker games have much faster skip option with ctrl+space that is apparently missing in this game.](#)

[EDIT: It is not missing. The combination is different than the other rpg-maker games I have played before. It is the "Enter" button.](#)

[If you have to pay 10 euro's for a game that is missing the most basic of systems in any game than you can just as well throw your money on the street. will be much better used than on this crap. Auto-save systems exist for more than 30 years and they can't even make it for a 10 bucks game.](#)

[There are some pro's as well. It looks nice and story seems interesting enough but is it worth it to go nuts for it?. There is one way to describe this game: Garbage.](#)

<https://youtu.be/VgEfRTZMTUxU>

[If you have \\$1\u00a30.79. just go and buy a drink of water. You'll get better entertainment from that.](#)

[I stumbled upon this game through the "simulators" page on steam and it's a compliment to call it a game. let alone a simulator.](#)

[0/10 slav simulation](#)

[UPDATE: WALLPAPER DLC HAS BEEN RELEASED ITS A REVOLUTION IN GAMING FOR THE SECOND TIME THEY'VE DONE IT AGAIN BOYS. 0.2 hrs then i bought my friend and 2 brother a copy each. I paid for 4 copies & would recommend.. sigh.....](#)

[Really isn't much you can really do to get through to the devs. In fact they don't listen at all. I loved this game so much and put many hours into it. I did manage to play it for another ~20 hours after the "Epic Loot" update somehow but it got repetitive. That update in my opinion being the WORST addition you can possibly put into a game where you BUILD the robot the wa YOU want it. That update has made it literally the hardest thing to do due to it's mechanic. It could've been handled better like just a new reward you get along with earned currency. I got bored with this game real quickly because I couldn't really experiment that often or freely with new weapons and modules because I couldn't buy them.](#)

[overall was good pre box era. Now really difficulit to get a foothold.](#)

Good game, fun. Cute design of the game. Everything is clear, interesting. How to pass the second stage?. This is one of the most immersive experiences I have had in a long time. It took me a few minutes to get oriented and understand the mechanics but once I did and I was blown away. I have never played a VR game that so effectively captures the feeling of walking through an ancient pyramid the way this game does. It is absolutely beautiful and almost terrifying. The craftsmanship that went into the level design is brilliant. Every corner brought something wonderful for me to explore. The dark corridors and the constant feeling of excitement at whats next to discover is fantastic. This is a gem in the rough. Not everything is perfect of course and I only played it for a brief amount of time but I cant wait to get back in and see whats next to find. The Pyramid VR is huge and full of wonders to behold. Give this game a chance especially if you own a Vive. It is absolutely wonderful. As a developer of VR myself I can see that Christopher Meyer and Alvaro Luna put a tremendous amount of work into this. They really captured the essence of what it must feel like to explore a real life Pyramid. Great work guys!!!. Bravo! This immediately gets into my introduce people to VR rotation. Nice graphics, music. Excellent experience.. The art is beautiful but I found the gameplay too repetitive. In order to get armor you need to mine ore and collect materials, by the time you have your new shiny armor enemies arrive and you use up your armor and need to start all over again.. If you like electronic music, this is the game for you.

The soundtrack is amazing, and the way it ties up with objects and creatures on and off screen is quite impressive.

The levels are masterfully designed and puzzles are not that complicated, so progression flows really well. I'd say the pacing is perfect.

On the flip side, the game is a little short and the story is a bit silly. However, the entertaining gameplay more than makes up for this.. Let me start off by saying this game has a lot of potential. It is a lot of fun. Unfortunately there are so many bugs in this game. The obvious ones are when you play the other two modes, (Infinite and Challenge), there are no graphics/artwork for the objects when placing them on the planet.

The campaign is good and challenging. You do have to wait a long time for the focus to return to your planet after it changes to the object approaching your planet (i.e., Asteroids, Comets, and other ships). The graphics weren't obvious enough for me to know what they were without constantly looking down at the items in queue (with the exception of the shields and the mountains). I guess if you play it enough you will get used to it. The RNG can definitely screw you over in a level. Had to play a level over and over just because of the RNG. I dont mind if i mess up, but when i can't defeat a level because i am not receiving the proper objects i dont find that fun (this is specifically for the comet levels). A little bit of balance is necessary.

If this game was free i would have no problem recommending it including the faults above, but because there is a price i expect a bit more quality. Hope this helps others. At the time of this review there was only 3 other reviews and they didnt offer too much feed back.. It want let me start the game . I'm mad as hell that I have purchased a game that I can not play because of your bad proگرامing and that connected my site with my sons account without eather asking for that. Fix this game so I can play it please.. I downloaded the add on but do not see it in my library. Help is difficult. Looking for a solution...

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